

CE AFQTP Documentation Record For AFSC 3E6X1

(CFETP 1 May 2001)

- This document supersedes previous AF Form 797 Overlay. Maintain in member's AF Form 623 until 7-level upgrade
- Trainers/Certifiers enter their name and initials in the identification block at beginning of the STS
- Upon administering AFQTPs, enter start date in column 4 of this record
- Upon completion of each unit, document columns 5, 6, and 7
- Upon completion of applicable CerTests, trainer will place the completion date in column 8
- Transcribe by entering current date in columns 5 and 8, Trainees & Trainers Initials in columns 6 & 7

1	2	3	4	5	6	7	8
TASK NUMBER	TASKS, KNOWLEDGE, AND TECHNICAL REFERENCES	* 5 LEVEL * 7 LEVEL	START DATE	COMPLETE DATE	TRAINEE'S INITIALS	TRAINER'S INITIALS	CerTest COMP DATE
12	WORK FORCE MANAGEMENT TR: AFIs 32-1022, 32-1031, 32-1032, 32-6002, 32-6003, 32-9005; AFMAN 23-110; AFPAMs 32-1098, 32-1099; DODR 7000-14V11; WIMS Little "z" Library						
12.4.3.	Process (Written request)	*					
12.6.3.	Prepare (Direct scheduled work)	*					
12.6.4.	Process (Direct scheduled work)	*					
12.7.3.	Prepare (Work orders)	**					
12.7.4.	Process (Work orders)	**					
12.10.3.	Material Requisition Flow (Material support)	*					
12.12.3.	Research (Work status)	*					
12.14.	Develop Weekly Work Schedule	*					
12.15.	Develop Daily Work Schedule	*					
14	AFSC SPECIFIC CONTINGENCY RESPONSIBILITIES TR: AFIs 10-210; 10- 211; 32-1026; T.O.s 35E-5-6-1, 35E4-132-1, 35E4-94-1; Army TMs 10-8340-207-14, 10-450-200-12; WMP-1, Annex S; (Mar 95); AFPAM 10-219, Vol 1, 2, 3, 4, & 5						
14.1.3.3.1.	Establish (Damage control center)	*					
14.1.3.3.2.1.	Log and control damage reports, including service call functions (Operate, damage control center)	*					
14.1.3.3.2.2.	Dispatch craftsmen, equipment, and material (Operate, damage control center)	*					
14.1.3.3.4.	Control vehicle resources	**					
14.1.3.3.5.1.	Establish ((Events Log)	*					
14.1.3.3.5.2.	Maintain (Events Log)	*					
14.1.5.	Maintain personnel accountability, duty and standby rosters (Command & control)	*					